

RESOLUTION OF THE CITY COUNCIL

No. 289

Approved July 12, 1972

WHEREAS, Resolution of the City Council No. 266, approved June 23, 1972, incorporated the provision that Power Street, from the easterly line of South Water Street to the westerly line of South Main Street, be abandoned as a public highway, and

WHEREAS, the said Power Street was inadvertently included as such,

NOW, THEREFORE, BE IT RESOLVED, that that part of Resolution of the City Council, Resolution No. 266, approved June 23, 1972, as follows:

"Power Street, from the easterly line of South Water Street to the westerly line of South Main Street", is hereby amended by deleting the same,"

b.b.

b.b. ~~be deleted.~~

IN CITY COUNCIL

JUL 6 - 1972

READ and PASSED

.....
Thomas J. Casper
President
Clerk

APPROVED

JULY

JUN 12 1972

Salvatore P. Bechini
.....
Acting MAYOR

THE COMMITTEE ON
Public Works
Approves Passage of
The Within Resolution

Unanimous Verdict
July 3, 1972 *Clark*
Chairman

EDMUND M. MAURO
Chairman

JOSEPH E. ADELSON
Vice Chairman

STANLEY P. BLACHER

JOHN RAO, JR.

ROBERT H. DIAMOND

STANLEY BERNSTEIN
Secretary

VINCENT PALLOZZI
Executive Director



PROVIDENCE REDEVELOPMENT AGENCY

June 29, 1972

Vincent Vespia, City Clerk
City Hall
Providence, Rhode Island

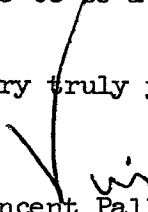
Re: Street Abandonment - East Side Renewal Project

Dear Mr. Vespia:

On June 23, 1972, the City Council approved Resolution No. 266 which resolved, decreed and ordered abandonment of Power Street from the easterly line of South Water Street to the westerly line of South Main Street.

At the Public Hearing concerning street abandonments, the Providence Redevelopment Agency requested that Power Street be withdrawn from the street abandonments. However, it appears that it was inadvertently placed on the list of streets to be presented to the City Council. We, therefore, respectfully request the withdrawal of Power Street from those streets that are to be abandoned in the East Side Renewal Project.

Very truly yours,


Vincent Pallozzi
Executive Director

VP/gl

rey