

RESOLUTION OF THE CITY COUNCIL

No.

Approved

WHEREAS, the General Laws of the State of Rhode Island, Section 41-9-4, provides that before a gambling facility shall be established in any town or city, the town or city council shall adopt a resolution to pose to the qualified electors of said town or city and to the qualified electors of the State at the next general election the question:

"Shall a gambling facility and/or activity
be established in said town or city?"

NOW, THEREFORE, BE IT RESOLVED:

That the Board of Canvassers and the Secretary of State submit to the qualified electors of the City of Providence and the qualified electors of the State of Rhode Island, respectively, at the next general election to be called on November 8, 1994, the following question:

"Shall a gambling facility and/or activity be
established in the City of Providence?"

and,

BE IT FURTHER RESOLVED:

That the City Clerk forward certified copies of this resolution to the Board of Canvassers and to the Secretary of State with a notice that the above question be placed on the ballot and be submitted to the said electors pursuant to the General Laws of the State of Rhode Island, Section 41-9-4.

CITY COUNCIL
FEB 3 1994
NOT SUSTAINED
James H. Russell
PRES.
Michael L. Clement
CLERK

Comptroller De Luca

ASSOCIATE

COMPTROLLER

NAME

CLERK

Charles R. Mansolillo
City Solicitor



Vincent A. Cianci, Jr.
Mayor

Department of Law
"Building Pride In Providence"

January 18, 1994

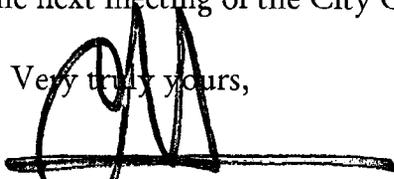
The Honorable Michael R. Clement
City Clerk
City Hall
Providence, RI 02903

Dear Mr. Clerk:

Please find enclosed a Resolution to pose to the qualified electors of the City of Providence and the State of Rhode Island a question regarding the establishment of a gambling facility and/or activity in the City of Providence.

I have been requested by Councilman Joseph DeLuca to submit this Resolution to you for introduction at the next meeting of the City Council.

Very truly yours,



Charles R. Mansolillo
City Solicitor

CRM:cmr
Enclosure