

RESOLUTION OF THE CITY COUNCIL

No. 266

Approved April 26, 1985

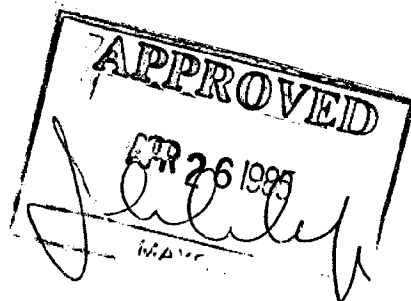
RESOLVED, That the City Solicitor is hereby requested to cause to be introduced and urge passage at the 1985 Session of the General Assembly of "An Act relating to State Aid to Roger Williams Park". (Draft of Act Appended)

IN CITY COUNCIL
APR 18 1985

READ AND PASSED

Nicholas W. Emdin PRES.

Demmondouca CLERK



IN CITY COUNCIL

APR 4 1985

FIRST READING

REFERRED TO COMMITTEE ON

FINANCE

Rose Mendenhall CLERK

THE COMMITTEE ON

FINANCE

Approves Passage of
The Within Resolution

Rose Mendenhall
Clerk Chairman

April 10, 1985

Councilman Alvarin, Councilman Dillon
Councilwoman Luyrol (By Request)

S T A T E O F R H O D E I S L A N D

I N G E N E R A L A S S E M B L Y

JANUARY SESSION. A.D. 1985

A N A C T

R E L A T I N G T O S T A T E A I D T O R O G E R W I L L I A M S P A R K

Introduced By

Date Introduced

Referred To

It is enacted by the General Assembly as follows

SECTION 1. The Department of Environmental Management by and through its Director, shall reimburse the City of Providence by and through its Treasurer, fifty (50%) percent of the cost of the operation, care, and maintenance of Roger Williams Park. Such reimbursement shall include, but not be limited to the cost of personnel who are utilized to maintain Roger Williams Park, the operational cost of the Zoo, the Casino, the Museum, and the maintenance cost for the roads within the park. Upon receipt from the Mayor of the City of Providence of a statement of the Comptroller of the City of Providence as to the amounts of monies expended to Roger Williams Park in the previous fiscal year, the Department of Environmental Management by and through the Comptroller and

Director of the State of Rhode Island, shall reimburse fifty (50%) percent of the amount presented within ninety (90) days of presentation. Reimbursement for the fiscal year 1985-86 shall be based upon expenditures in the fiscal year 1984-85.

SECTION 2. This act shall take effect July 1, 1985.