

Michael R. Clement
City Clerk

Clerk of Council



Jean M. Angelone
First Deputy

Barbara A. Poirier
Second Deputy

**DEPARTMENT OF CITY CLERK
CITY HALL**

April 16, 1997

To Honorable City Council
Honorable Members:

The following is a report of all moneys received, in this Department, transmitted to and credited by the City Collector for fiscal quarter of October 1, 1996 to and including December 31, 1996:

	NUMBER	AMOUNT
Trade Name	66	\$660.00
Notary Fees	107	\$76.00
Certified Copies	111	\$111.00
Draft Copies	575	\$91.50
Hunting License	6	\$99.50
Fishing License	2	\$31.00
Combo Hunt/Fish	1	\$15.50
Trout Stamps	0	\$0.00
Zoning Books	33	\$330.00
Zoning Maps	9	\$90.00
Abandonments	1	\$75.00
Zoning Change	0	\$0.00
City Charter Book	4	\$61.70
Ordinance Book	0	\$0.00
Binder	0	\$0.00
Supp. Ordinance Bk	4	<u>\$192.00</u>
Total		<u>\$1,833.20</u>

IN CITY COUNCIL
MAY 1 1997
READ
WHEREUPON IT IS ORDERED THAT
THE SAME BE RECEIVED.
Michael R. Clement CLERK

Respectfully yours,

Michael R. Clement
City Clerk of Providence, R.I.

Michael R. Clement
City Clerk



Jean M. Angelone
First Deputy

Clerk of Council

Barbara A. Poirier
Second Deputy

DEPARTMENT OF CITY CLERK
CITY HALL

April 17, 1997

To Honorable City Council
Honorable Members:

The following is a report of all moneys received, in this Department, transmitted to and credited by the City Collector for fiscal quarter of January 1, 1997 to and including March 31, 1997:

	NUMBER	AMOUNT
Trade Name	83	\$830.00
Notary Fees	112	\$79.70
Certified Copies	127	\$127.00
Draft Copies	493	\$85.75
Hunting License	0	\$0.00
Fishing License	0	\$0.00
Combo Hunt/Fish	2	\$31.00
Trout Stamps	0	\$0.00
Zoning Books	25	\$250.00
Zoning Maps	4	\$40.00
Abandonments	0	\$0.00
Zoning Change	2	\$300.00
City Charter Book	2	\$31.00
Ordinance Book	0	\$0.00
Binder	0	\$0.00
Supp. Ordinance Bk	1	\$40.00
Total		\$1,814.45

IN CITY COUNCIL

MAY 1 1997

READ
WHEREUPON IT IS ORDERED THAT
THE SAME BE RECEIVED.

CLERK

Respectfully yours,

Michael R. Clement
City Clerk of Providence, R.I.

MRC/ceb