

RESOLUTION OF THE CITY COUNCIL

No. 233

Approved April 20, 2015

WHEREAS, Bannister House has provided vital long-term care for our community since 1890; and

WHEREAS, Bannister House currently employs 130 dedicated and experienced health care staff, many of whom are Providence residents who work hard, raise their children in Providence, support their own families, and contribute to the economic life of our city and its neighborhoods; and

WHEREAS, Ninety residents receive compassionate long-term care at Bannister House; and

WHEREAS, The family and friends of these residents rely on Bannister House to provide a convenient location to visit their loved ones; and

WHEREAS, The Bannister House property is a significant building, that if vacated and left empty would be detrimental to the surrounding residential neighborhood; and

WHEREAS, Bannister House was recently placed in receivership and may be forced to close, displacing residents and terminating employees.

NOW, THEREFORE, BE IT RESOLVED, That the City Council of the City of Providence does hereby urge the Rhode Island General Assembly to do everything in its power to keep Bannister House in operation.

BE IT FURTHER RESOLVED, That the City Council urges Governor Gina Raimondo to do everything in her power to keep Bannister House in operation; and

BE IT FURTHER RESOLVED, That the City Council of Providence calls upon the court appointed receiver, Richard J. Land, to work with the court, community, workers, faith leaders, and elected leaders to find a compassionate solution that keeps Bannister House operating in Providence; and

BE IT FURTHER RESOLVED, That upon passage, certified copies of this resolution be delivered to the Speaker and Majority Leader of the House of Representatives; the President and Majority Leader of the Senate; the Providence delegation of the General Assembly; Governor Raimondo; and to court-appointed receiver Richard J. Land.

IN CITY COUNCIL

APR 16 2015

READ AND PASSED


MAYOR


CLERK

I HEREBY APPROVE


Mayor

Date: 4/20/15